Pixel Spark have an exciting opportunity for a Freelance Digital Video Animator/Graphic Designer to join an established team of E-Learning experts.

Role Responsibilities:

The successful applicant will be responsible for creating digital video content from the scripting and storyboarding stage right through to the final rendered video. Therefore, as well as a proficiency in digital video editing and animation and motion graphics, you will also need to have strong communication and creative skills so that you are able to help specify, design, illustrate and build digital videos from conception to delivery.

You will be expected to problem solve and work on your own initiative as well as part of a team.

Role Duties:

- Regular exposure to business stakeholders, as well as the scope to apply your expertise to many interesting technical problems.
- Communicating regularly with colleagues and stakeholders.
- Planning and delivering software platforms used across multiple products and organisational units
- Accurately estimating timescales, costs and plan work.
- Delivering on time to tight timelines
- Following company policy in terms of project confidentiality, producing and archiving product documentation, as well as any reports and recommendations.
- Providing guidance where requested.

Essential Skills

- Software Skills:
  - *Adobe Illustrator*
  - *Adobe Photoshop*
  - *Adobe After Effects*
  - *Adobe Premiere*

- Multimedia Content Development

- Digital Video Editing

- Digital Video Animation and Compositing using the above software in order to create high-quality, great looking videos for training marketing and other similar purposes.

- Proficient in ground-up Graphic Design and Illustration to help form animation sequences

- Working with Stock Vectors and Illustrations to help form animation sequences

- Knowledge of video publishing formats such as 2k, 4k and video compression for different platforms

Desirable Skills:

- Experience with E-learning and LMS systems

- 3D Design and Animation skills using 3D Studio Max

- Experience producing interactive videos and working with Vimeo API

Qualifications:

We require you to have a relevant degree or diploma qualification, and/or a strong demonstrable portfolio of experience, for this role

Relevant subject areas include:

- fine art/visual art

- graphic and media design

- multimedia/interactive technology/design/animation

- 3D design and animation

Rates:

This is a freelance opportunity and hourly/day rates are to be agreed.

Working Hours / Terms:

We operate our core business hours Monday – Friday between 9:00am – 5:00pm. However, the amount of time you will be required to work will be negotiated on a project by project basis and you will largely be responsible for keeping track of those hours and delivering on time. You may be expected to work outside of regular business hours in order to deliver some projects.

You will work remotely however you may be expected to physically attend meetings in the UK, from time-to-time. Regular online conference meetings will be conducted, as part of ongoing project work.

How to apply:

If you are interested in this role, please apply, in writing to info@pixel-spark.com, with the following:

- Covering Letter
- Up-to-date CV
- Portfolio / Examples of past work that is relevant

UK Residents only, no agencies please.