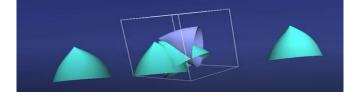
## Anarkik3d Design V3.1. Tutorial 2:

Create, colour, delete, select, deform, copy/paste, rotate, move, fill colour, save as (Goes with Video Tutorial2)

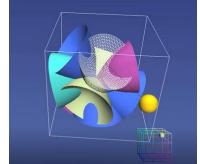


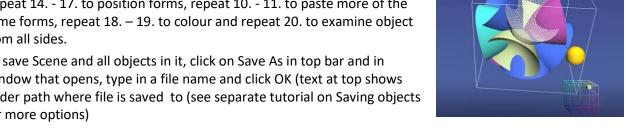
Complex organic forms can be swiftly created using standard primitive shapes (i.e. a cone), tools (i.e. deform, copy/paste, move, rotate), 3D touch, plus movement in 3D, to easily and playfully explore and experiment.

- 1. Create 3 standard objects: cone, round form and cube (use colour box for different colours)
- 2. Select object i.e. cube, using back button on Falcon when cursor is touching it (bounding box appears around selected object)
- 3. Click on Delete in side menu using centre button on Falcon handle/grasp (or use delete key on keyboard) to delete object
- 4. Repeat 2. & 3. to delete next form, i.e. round form
- 5. Click on Deform button in side menu (or use 'H' key on keyboard)
- 6. Push cursor into cone and click centre button on Falcon handle/grasp to set deform on object
- 7. Repeat until happy with form or undo if gone too far!
- 8. Select form using back button on Falcon when cursor is touching form (red cursor).
- 9. Click on Copy in side menu (or use Ctrl+'C' key on keyboard)
- 10. Click on Paste in side menu (or use Ctrl+'V' key on keyboard)
- 11. Place cursor in position and click centre button on Falcon handle/grasp to paste shape/form
- 12. Repeat 11. to paste a number of forms in work
- 13. Select a form using back button on Falcon when cursor is touching it
- 14. Select Move on menu (or 'M' key) and move selected form by gently moving the Falcon grasp in direction required



- 15. Use x, y or z keys to control movement of form along axes
- 16. Select Rotate on menu (or 'R' key) and rotate selected form (shows in wireframe mode to more easily see juxta-positioning) by gently moving the Falcon grasp in direction required (see separate tutorial for Rotate)
- 17. Use x, y or z keys to control rotation of form
- 18. To change the colour of a selected form: push cursor into 'ColourBox' (cursor changes to different colour and size), hold down centre Falcon button, move colour cube to select new colour
- 19. Select Fill Colour on menu, touch selected form and click centre Falcon button
- 20. Use right hand button on Falcon handle/grasp to ROTATE WORKING SPACE to see objects from all angles
- 21. Repeat 14. 17. to position forms, repeat 10. 11. to paste more of the same forms, repeat 18. – 19. to colour and repeat 20. to examine object from all sides.
- 22. To save Scene and all objects in it, click on Save As in top bar and in window that opens, type in a file name and click OK (text at top shows folder path where file is saved to (see separate tutorial on Saving objects for more options)





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