

Active IQ Level 3 NVQ Diploma in Leisure Management (QCF)

Introduction

This qualification is designed for learners to prove their competency, knowledge and skills in dealing with the performance of other staff, the well-being and safety of customers, as well as the day-to-day operation of a sport and recreation facility.

Entry requirements

There are no specific pre-requisite qualifications but there is an element of communication (discussing, presenting, reading and writing) involved and learners should have basic skills in communication pitched at Level 2. As this is a competency qualification learners need to be assessed in the workplace.

Reg/Cert fee	£60
Lecture Pack fee:	N/A
Manual fee:	N/A
Guided Learning Hours:	234-242
Notional Learning Hours:	410
Accreditation Number:	600/1446/5
Performance Points:	
Qualification credit value:	41

Qualification structure and credit value

The learner must achieve all 34 credits from all 11 mandatory units, plus a minimum of 2 credits from any Group A optional units, and a minimum of 5 credits from any Group B optional units.

Mandatory Units

The learner must achieve **all** 34 credits from all 11 mandatory units.

Unit	Title	Level	Credits
1.	Understanding how to lead a team in active leisure	3	3
2.	Promoting customer care in active leisure	3	3
3.	Understanding how to manage health, safety and welfare in active leisure	3	3
4.	Understanding the Active Leisure and Learning Sector	3	3
5.	Understanding Employment Rights and Responsibilities	2	2
6.	Continuing professional development in active leisure	3	2
7.	Understanding the Employing Organisation	3	3
8.	Manage own professional development within an active leisure organisation	3	4
9.	Set objectives and provide support for an active leisure team	3	5
10.	Ensure the health, safety, welfare and security of customers and staff	3	3

	in an active leisure environment		
11.	Improve the customer's experience in active leisure	3	3

Optional Units

Group A

The learner must achieve a minimum of 2 credits from any Group A optional units.

Unit	Title	Level	Credits
12.	Understanding financial procedures in active leisure	3	3
13.	Understanding how to deliver objectives through the work of an active leisure team	3	2
14.	Understanding how to supervise facility maintenance in active leisure	3	2
15.	Marketing in active leisure	3	6
16.	Understanding how to sell services and products to customers in active leisure	3	4
17.	Operating swimming pool plant	3	4

Group B

The learner must achieve a minimum of 5 credits from any Group B optional units.

Unit	Title	Level	Credits
18.	Address performance problems affecting team members	3	3
19.	Promote learning and development in active leisure	4	5
20.	Manage physical resources in active leisure	4	3
21.	Implement financial procedures in active leisure	3	3
22.	Plan, organise and evaluate active leisure services	3	2
23.	Contribute to marketing in active leisure	3	3
24.	Operate swimming pool plant	3	2
25.	Sell active leisure services and products to customers	3	3
26.	Contribute to the prevention and management of abusive and aggressive behaviour	3	4
27.	Develop productive working relationships with colleagues	3	4
28.	Supervise the maintenance of equipment and facilities in active leisure	3	5

Assessment

- Multiple Choice question paper
- Worksheets
- Work Based Practical Observation
- Coursework/ portfolio of evidence