HUR()PEA







7H3 NUM83R5 G4M3 Measurement lessons from football

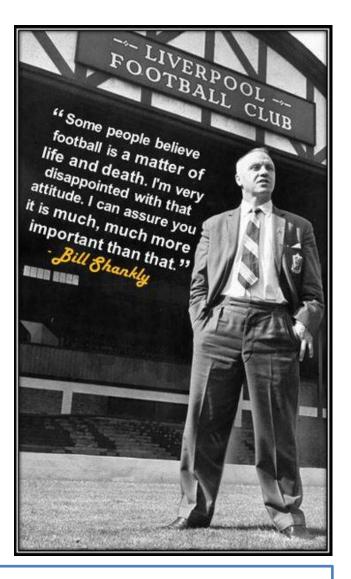
London-June, 2016





Football is life... the rest is details

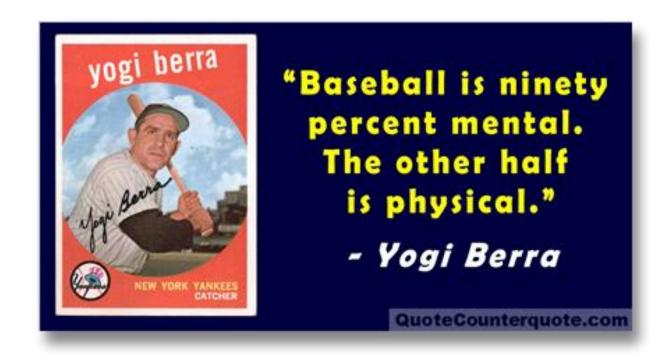


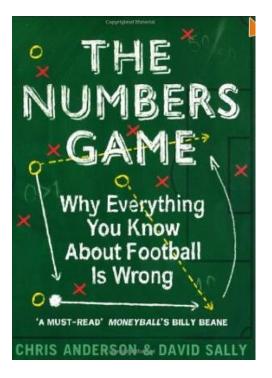




But what's the connection with numbers?

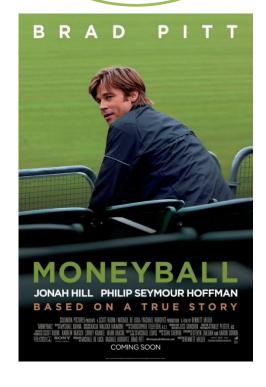
Counting in sports started with baseball...





Football

Datafication
Football scientist
Econometricians
Analysts



"As an avid fan of the game and a firm Leliever in the power that such objective analysis can bring to sports, I was captivated by this book. Secretomics is an absolute nunst-read." —BILLY BLAKE, General Manager of the Ookhand As SOCCERNOUGS WHY ENGLAND LOSES, WHY SPAIN, GERMANY, AND BRAZIL WIN, AND WHY THE US, JAPAN, AUSTRALIA, TURKEY—AND EVEN IRAQ—ARE DESTINED TO BECOME THE KINGS OF THE WORLD'S MOST POPULAR SPORT SIMON KUPER AND STEFAN SZYMANSKI

Which is the best football country in the world? Is it...?

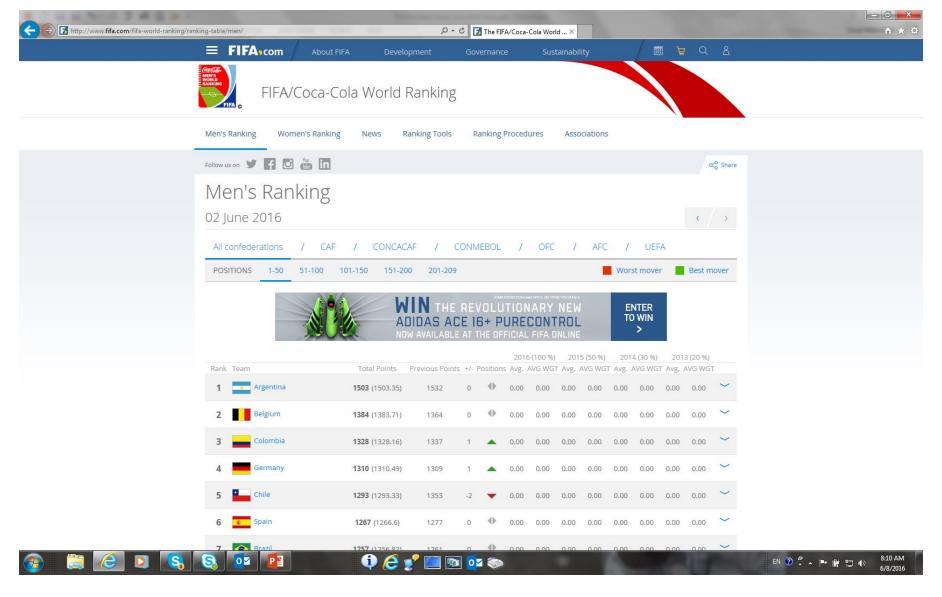






How can we tell?







1		Belgium	
2		Germany	
3		Spain	
4	H	Portugal	
5		Austria	
6		England	
7		Italy	
8		Netherlands	
9	+	Switzerland	
10		France	
11	C*	Turkey	
12		Ukraine	
13		Hungary	
14	**************************************	Bosnia & Herzegovina	
15		Romania	



16	#	Slovakia	
17	*	N. Ireland	
18	1	Wales	
19	§ ≫	Croatia	
20		Poland	
21		Russia	
22		Czech	
23		Rep of Ireland	
24	_	Iceland	
25	_	Sweden	
26		Denmark	
27	Щ	Greece	
28		Albania	
29	×	Scotland	

FIFA Global Ranking- Methodology

Introduced in 1992
209 countries included > U.N.
A point System
Win/Draw/Lose (3/1/0)

System criticized and Revamped in 1999, and 2006

Last 4 years, instead of last 8 years

More recent results Less recent results

Match Result (Win = 3 points, Draw = 1 point)

Match status

Opposition Strength

Regional Strength

Rankings used for

Awards: Best Team, Best Mover

Grouping teams for championships

FIFA Global Ranking-Lessons

Helpful to have a global objective measurement
A composite one number based on transparent factors
Actionable
But...

Need to balance accuracy with simplicity
One overall Measure + Key Drivers
Make it transparent
Give Awards for Strength and improvement
Keep learning and improving

Use the measurement for generalizable learning
3 Factors explain most of countries football performance
Population, Wealth, History





A composite measure covering

Awareness

Familiarity

Relevance

Distinctiveness

Trust

Willingness to Donate

KPIs & PIs



In the 2010 champions League final, 2,842 events were recorded, of which two were goals

Insights come from identifying new measures

The trend will continue: If it can be measured, it will be. BIG Data

What to measure? Not everything that can be counted counts

Goals, shots, passes, free kicks, corner kicks, off-sides, penalties

In an average game the ball changes hands (feet) 400 times



Teams scored roughly in 1 out of 9 shots (Based on data collected over 15 years)

Theoretically, Ball Possession implies more passes and more opportunities to shoot, so, more goals

There are 3 kinds of people...



What to Measure?

	Team A	Team B
Ball	52	48
Possession		
Shots at goal	18	14
Corner Kicks	7	5





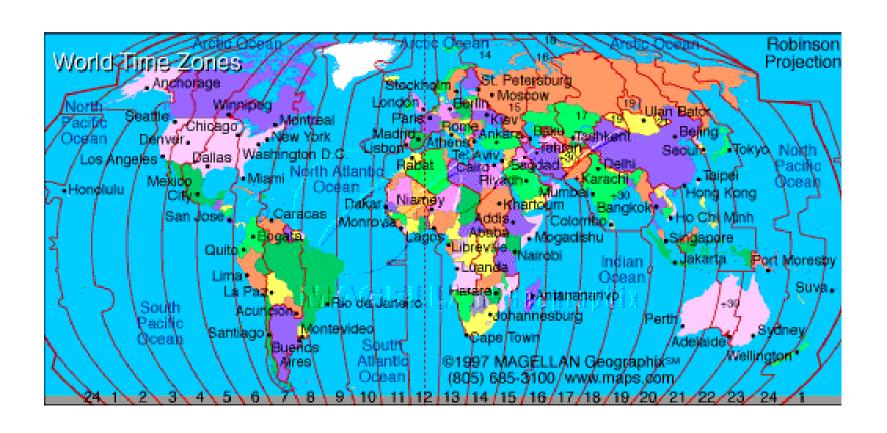
New Measures- Measuring Quality: The Packing Rate Principle: To score, teams need to advance & beat defenders

Packing Rate: Number of opponents beaten Impect Rate: Number of defenders beaten

Not all passes are created equal For offence a higher beat rate is a positive score For defense, a lower beat rate is a positive score



But Italy is different...



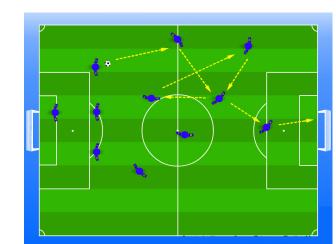
or is it?

Average per Match	Bundesliga	La liga	Premier league	Serie A
Total passes	425	448	438	449
Long passes	59	56	57	54
Short passes	332	355	343	356
Shots	12.9	13	14.5	13.8
Shots on target	4.6	4.8	4.6	4.4
Corners	4.9	5.4	5.5	5.3
Penalties	0.14	0.15	0.13	0.14

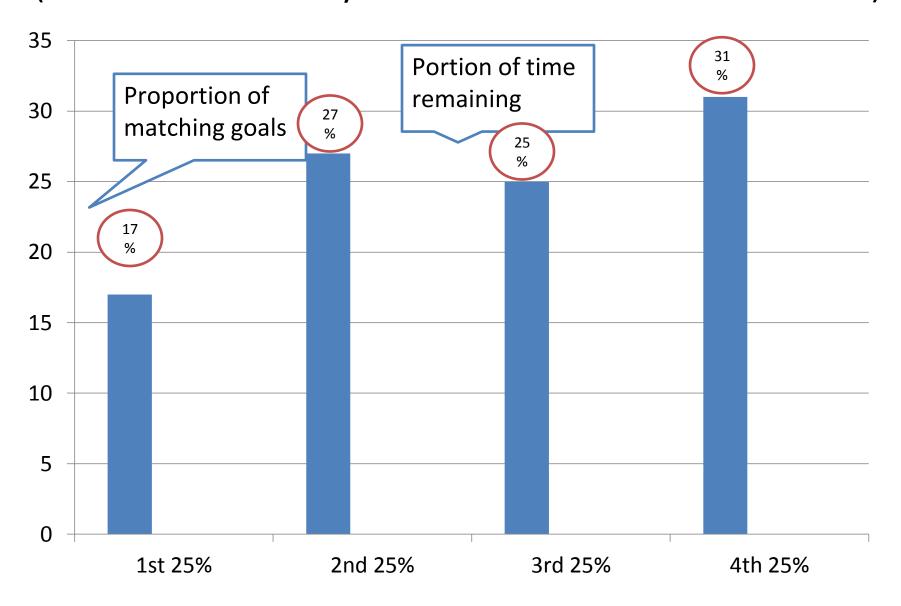
Everybody knows that...

Teams are **most vulnerable** (likely to concede a goal) just after they've scored.





Are teams most vulnerable after they've scored? (Team B is most likely to score after team A has scored?)

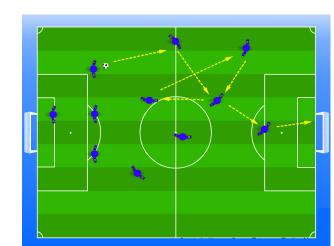


Everybody knows that...

Teams are most vulnerable (likely to concede a goal) just after they've scored.

Corner kicks are extremely valuable, next to penalty kicks.





Everybody is wrong... (Illusions?)

Teams are least vulnerable (likely to concede a goal) just after they've scored.

Corner kicks have practically a zero value (0.022)

Knowledge Management



Ignorance Management

I know it is a fact, but is it a true fact?

The great tragedy of science the slaying of a beautiful hypothesis by an ugly fact. Thomas Huxley



From Sherlock Holmes' Silver Blaze



Past 50 years, 1 one defender won the Ballon d'Or award of best player. Why? Well, attackers score goals; defenders don't.

You see the goal that was scored, but you don't see the goal that was prevented. Some analysts estimate that a prevented goal is more valuable than a scored one.















Dogs that don't bark 0>1

BUT THE DOG DID NOTHING IN THE NIGHTTIME! THAT IS THE CURIOUS INCIDENT!

QUOTEHD.COM

Zero goals conceded is more valuable than one goal scored Goals that don't happen are more valuable than goals that do

Defense statistics are harder to measure than offence statistics

Today, football analysts are tracking and measuring the passes and goals prevented by defenders –directly, through clear interventions, and indirectly, through moving to the right space at the right moment





er Fox socret

Inchemical Example Fox Socret

Inchemical Examp



What is the best thing for the goalkeeper to do in a penalty kick?

Jump to the right

Jump to the left

Jump right & left

Stay in the center

It doesn't matter



A study of 286 penalty kicks, worldwide, the optimum strategy is to...

Stay in the goal's center

However

Most goalkeepers jump to the right or left Why?

The norm is to jump.

A goal feels worse following inaction (stay in center)

Than following action (jumping)





False Dilemma

A type of logical fallacy that involves a situation in which only two alternatives are considered, when in fact there are additional options (sometimes shades of grey between the extremes)

Our competitor launched a new product?
We must launch our new line-extension, even if research says x, y, and z.
We cannot sit here and do nothing!

Fix the product and launch later.

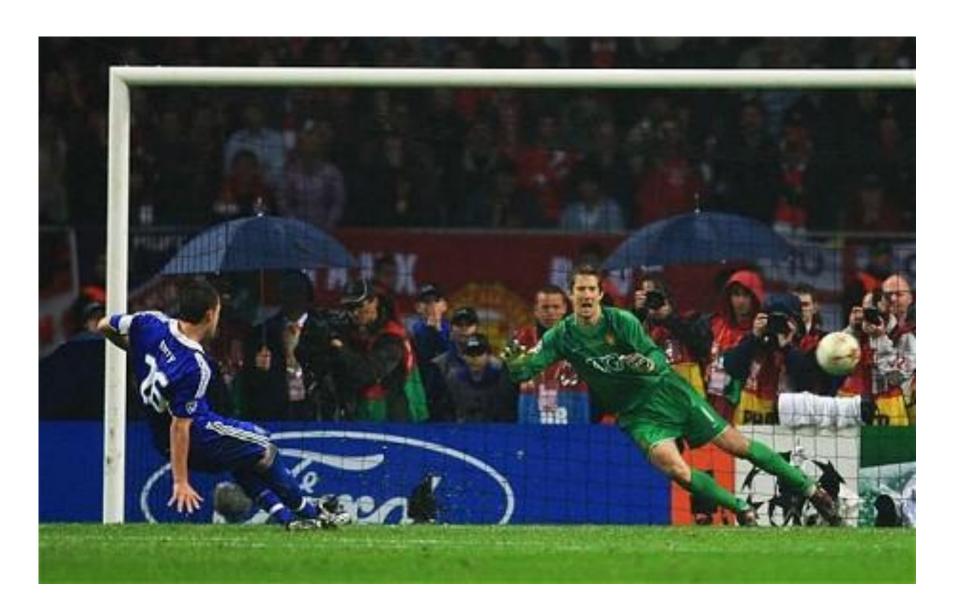
Launch on a smaller scale.

Focus on the current business.

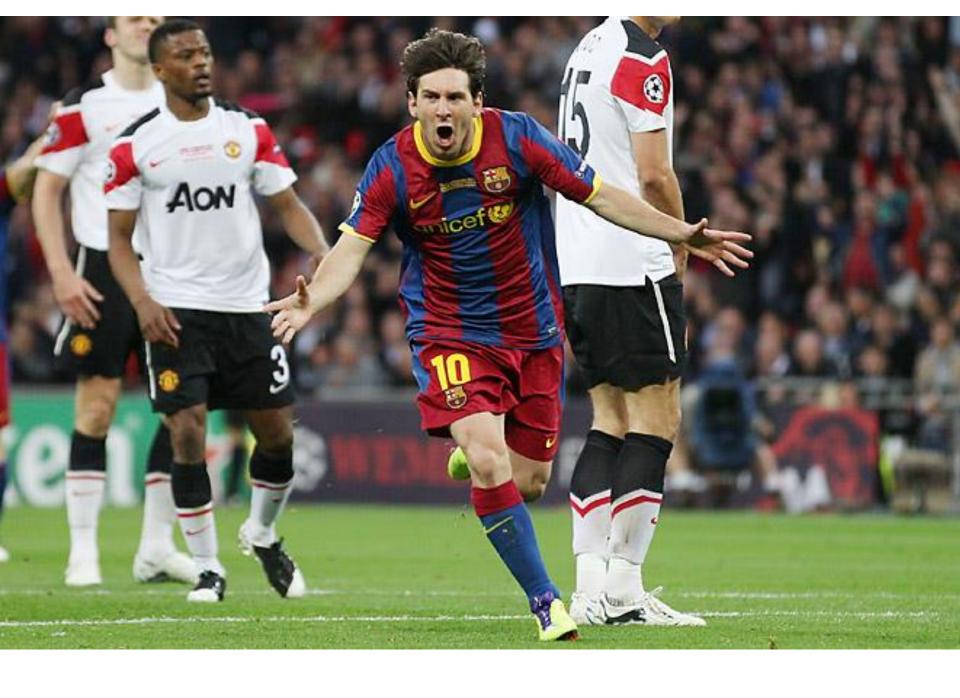
Launch brand building advertising.

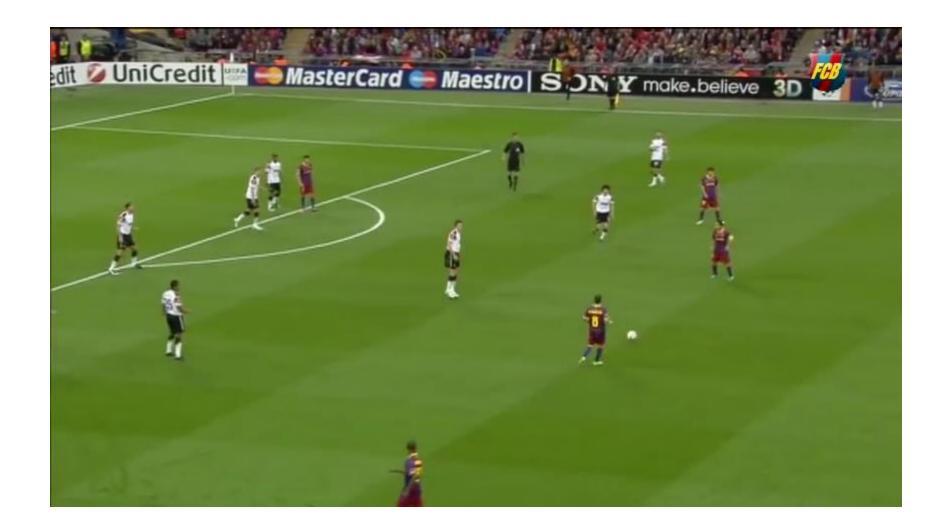
Run tactical promotions.

Do nothing.









		La Liga
20% 80%	Suarez	40
Effort Results	Messi	26
	Neymar	24
	Rakitic	7
	Munir	3
	Pique	2
	Sandro	0
FCB	Turan	2
	Bartra	2
	Rafinha	1
	Alves	0
	Iniesta	1
	Alba	0
	Roberto	0
BONN DANNER	Others	1
	Тор 3	90 (83%)
	Total	109

26	5	6
24	4	3
7	0	2
3	5	0
2	2	1
0	3	0
2	0	0
2	0	0
1	0	0
0	1	0
1	0	0
0	1	0
0	0	1

14 (52%)

Copa del Rey

(83%)

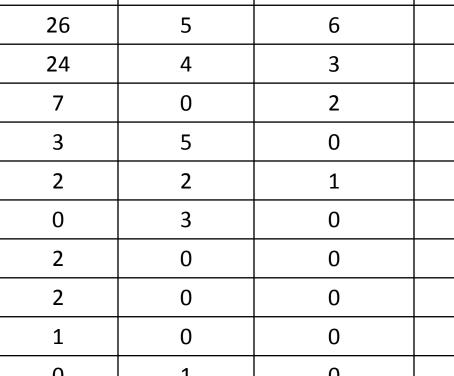
Champions

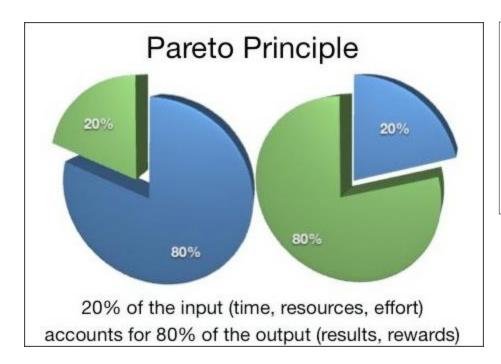
League

17 (77%)

Total

121 (75%)





A prioritization tool, applied to: Brands, products, SKUs, Retailers,

Customers, Countries, etc. For current value, and Change

The 50/5 Principle

The 50/5
Rule
Bottom 10
players
scored 12
of
121 goals

	La Liga	Copa del Rey	Champions League	Total
Suarez	40	5	8	53
Messi	26	5	6	37
Neymar	24	4	3	31
Rakitic	7	0	2	9
Munir	3	5	0	8
Pique	2	2	1	5
Sandro	0	3	0	3
Turan	2	0	0	2
Bartra	2	0	0	2
Rafinha	1	0	0	1
Alves	0	1	0	1
Iniesta	1	0	0	1
Alba	0	1	0	1
Roberto	0	0	1	1
Others	1	1	1	3
Bottom 10 (of 17)	7 (6%)	3 (11%)	2 (9%)	12 (7%)
Total	109	27	22	161

	La Liga	Copa del Rey	Champions League	Total	
Suarez	40	5	8	53	
Messi	26	5	6	37	MARARE
Neymar	24	4	3	31	
Rakitic	7	0	2	9	
Munir	3	5	0	8	
Pique	2	2	1	5	
Sandro	0	3	0	3	
Turan	2	0	0	2	brightspot
Bartra	2	0	0	2	
Rafinha	1	0	0	1	
Alves	0	1	0	1	
Iniesta	1	0	0	1	EAID CHARE
Alba	0	1	0	1	FAIRSHARE
Roberto	0	0	1	1	•
Others	1	1	1	3	
Top 3	90 (83%)	14 (52%)	17 (77%)	121 (75%)	
Total	109	27	22	161	

Football Forecasting



Success Rate 85% (11/13)

9 countries out of 50 European countries won the 14 championships (18%) 3 countries won 8 cups, more than half



Year	Host	Winner	Second	
1960	France	S. Union	Yugoslavia	
1964	Spain	Spain	S. Union	
1968	Italy	Italy	Yugoslavia	
1972	Belgium	Germany	S. Union	
1976	Yugoslavia	Czech	Germany	
1980	Italy	Germany	Belgium	
1984	France	France	Spain	
1988	Germany	NL	S. Union	
1988 1992	Germany Sweden	NL Denmark	S. Union Germany	
	,			
1992	Sweden	Denmark	Germany	
1992 1996	Sweden England	Denmark Germany	Germany Czech	
1992 1996 2000	Sweden England Be + NL	Denmark Germany France	Germany Czech Italy	
1992 1996 2000 2004	Sweden England Be + NL Portugal	Denmark Germany France Greece	Germany Czech Italy Portugal	

Germany	3		
Spain	3		
France	2		
Italy	1		
NL	1		
Denmark	1		
Greece	1		
S. Union	1		
Czech	1		
3 times out	of 14 (21%)		
The host won			

41 countries never won

Some highly unlikely...

Judgment















LEARN MORE ABOUT COOKIES









WHO WE ARE

WHAT WE DO

OUR THINKING

CITIZENSHIP

CAREERS INVESTOR RELATIONS MEDIA RELATIONS WORLDWIDE LOGIN



The following is an analysis from Goldman Sachs Research economists Jan Hatzius, Jari Stehn and Donnie Millar, originally published June 3, 2016.

THE ECONOMETRICIAN'S TAKE ON EURO 2016

· We present a model for predicting the outcome of the 2016 European Football championship in France from June 10 to July 10. It is similar to our model for the

How the forecasting model works



A probabilistic model

Uses Multiple Regression to predict number of goals

Input is Historical Data:

All international matches since 1958 (4,719 matches)

Number of goals scored by team

Number of goals conceded by opponent

A Home factor

A Euro Championship factor

No room for human judgment

Output is:

A set of probabilities, by stage

Goldman Sachs Euro 2016 Forecasting Model Outcome

Exhibit 1: Probabilities of Advancement in Euro 2016

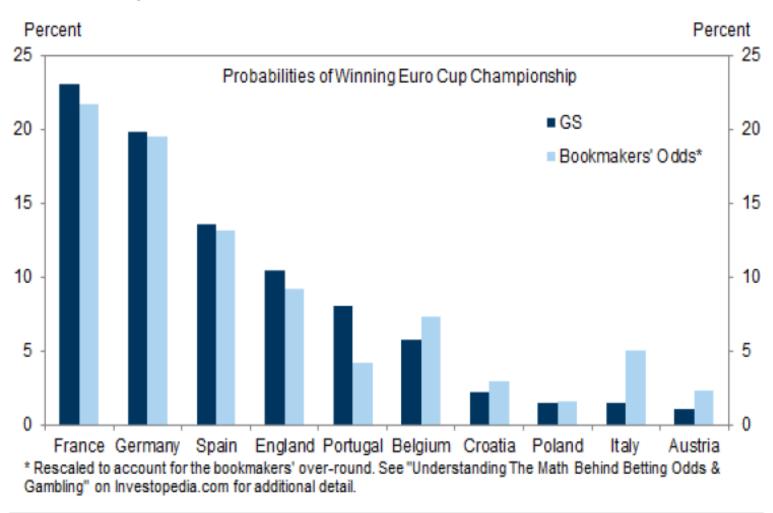
Team	Second Round	Quarters	Semis	Final	Champion	Memo: Elo Rating
France	97.5	73.0	54.1	34.8	23.1	1947
Germany	95.7	72.5	50.0	31.9	19.9	2037
Spain	88.3	61.6	39.4	24 0	13.6	1977
England	92.0	60.7	35.7	20.4	10.5	1934
Portugal	91.9	56.0	30.3	16.5	8.0	1885
Belgium	84.7	47.8	25.3	12.5	5.7	1896
Russia	77.7	39.9	17.1	6.9	2.6	1747
Croatia	63.6	30.5	14.0	5.9	2.2	1794
Ukraine	68.8	32.3	14.4	5.7	1.9	1797
Czech Republic	61.8	28.8	12.7	5.1	1.7	1728
Poland	68.9	31.2	13.3	4.8	1.5	1762
Italy	65.2	27.2	11.1	4.5	1.5	1844
Turkey	57.0	25.0	10.5	3.9	1.3	1797
Switzerland	65.0	26.5	10.2	3.5	1.2	1753
Austria	70.6	29.1	10.1	3.6	1.1	1766
Ireland	62.5	25.0	9.9	3.5	1.1	1751
Romania	65.2	26.2	10.3	3.7	1.0	1738
Sweden	58.0	22.3	8.1	2.8	0.9	1735
Slovakia	58.8	23.6	7.9	2.3	0.7	1715
Hungary	57.8	19.6	5.7	1.7	0.3	1671
Iceland	47.5	14.3	3.5	1.0	0.2	1647
Wales	39.5	11.9	2.7	0.5	0.1	1638
Northern Ireland	30.3	7.6	1.9	0.5	0.1	1578
Albania	31.6	7.6	1.8	0.4	0.0	1578

Source: Goldman Sachs Global Investment Research



Cross-check the model vs. betting

Exhibit 5: Not Very Far from Bookmakers' Odds



Validating the Model against 2014 World Cup Hits & Misses

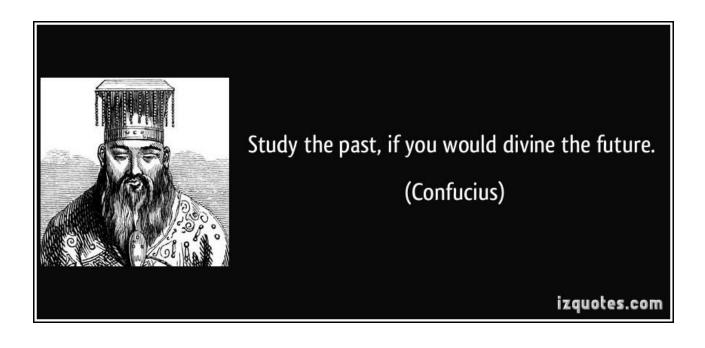
Identified 3 of 4 Semifinalists

Updated forecasts were accurate

Got 9 of 16 advancing teams

Gave Brazil 48% probability of winning the WC

Important Tips for Forecasting
Check your inputs
Cross check your forecast against other estimates
Validate your forecast and refine your model
Update your forecast with new data, regularly



- History is a good, but not perfect, predictor
- Build solid historical databases
- Identify patterns
- Narrow down the forecasting range
- Will miss the completely new
- Cross-check your forecast against other estimates
- Validate your forecast and refine your model

So, who will win today?



<u>Drinks</u> Me

If you forget everything else, remember



Use an overall indicator and measure its drivers



Verify myths "What everybody knows" - Ignorance management



Use Analysis Tools: 80/20 Rule (and 50/5 rule), Fair Share, ...



Take Action, but avoid the Action Bias and the False Dilemma



Track what does not happen and what is not said



Identify new measures and refine current ones



Study the past to forecast the future



Assess the inputs, Check vs. other forecasts, Update, Validate



and think how best to communicate your data and analysis...

Two important tips for success in communicating data, and for communication in general

1. Never tell people everything you know