Snelflight 2.4GHz DSM2 /DSMX Receiver

Receiver Features and Specifications

◆	Type:	6-Channel Full-Range DSM2 Receiver
◆	Modulation:	DSM2 /DSMX
◆	Band:	2.4GHz
◆	Dimensions (W x L x H):	18 x 40x 10mm
◆	Weight:	4.4g
◆	Voltage Range:	4-10v
◆	Brown-Out Voltage:	4.0V. Always supply power above this voltage.
◆	Antenna Length:	30mm (2)
◆	Expected Range:	400m (tested with JR DSX9)
◆	Compatibility:	Spectrum and JR DSM2 and DSMX, e.g. DX5e, DX6i, DX7, DX8, DSX7, DSX9, DSX11

◆ Preset failsafe system
◆ Quick Connect
◆ Horizontal-Pin configuration

Binding Procedure

1) Plug the Bind Plug into the connector location marked BATT (it doesn't matter which way round). Next apply power to the receiver – on the QuadPod this is done by connecting its battery. The orange receiver LED should flash rapidly.

2) Now set the failsafe throttle and control surface positions on the transmitter joysticks. These are the positions that the receiver will send to the aircraft if the radio signal is lost during flight. We suggest setting the throttle to minimum and the other controls to neutral. Ensure that the transmitter reverse switches are set correctly (all reversed for the QuadPod). Press and hold the bind button of transmitter (this is the trainer switch on the DX5e). Turn on the transmitter, then release the switch.

3) The receiver LED will change from rapid flashing to slower flashing, then it will turn off for a moment. A few seconds later when binding is accomplished the LED will illuminate solidly. The failsafe positions will now have been programmed.

4) Remove the bind plug from the receiver, switch off the transmitter, then cycle the receiver power off and on. When the transmitter is turned back on, the system should connect.